



## This Record Certifies that

Played by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

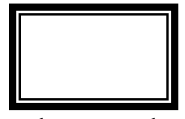
**Has Completed**  
**GEO5-07 Bound in Clockwork**  
**A Regional Adventure**  
**Set in Geoff**



### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region \_\_\_\_\_



Adventure Record#

**595 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

**APL 8**

max 1,125 xp; 1,300 gp

**APL 10**

max 1,350 xp; 2,300 gp

**APL 12**

max 1,575 xp; 3,300 gp

Cross out any game effects this character does not gain.

☛ **Favor of Archmage Aedan:** You returned the questionnaire to the Archmage and the information you provided allowed him to win an age-old bet with another group of wizards regarding the Plane of Time. When the PC exercises this favor, Archmage Aedan shares a goblet of the finest wine made in Celene with you and provides access (Frequency: Adventure) to purchase *dust of dispersion* (Complete Arcane) from him. He grants access to a single bag (APL 8), two bags (APL 10), or three bags (APL 12). Until this favor is expended, this PC is deemed to have an influence with Archmage Aedan. Mark this favor as USED when consumed. Favor Level C.

☛ **Favor of Burkan of the Cyvrin:** For not releasing Queen Maeve from her prison, Burkan will speak on your behalf at some future date (at DM's discretion). Mark this favor as USED when consumed. Favor Level C.

☛ **Erratic Nature of Time:** Certain actions taken by you during your visit to the Plane of Time cost you \_\_\_\_\_ additional TU(s).

☛ **Favor of Queen Maeve:** You have performed a valuable service for Queen Maeve of the Pits of Sharpest Frost by freeing her and thus have earned her favor. When the PC exercises this favor, Queen Maeve makes the following items available for purchase (Frequency: Adventure):

APL 8 – rod of piercing cold (lesser) (Frostburn)

APL 10 – rod of piercing cold (normal) (Frostburn)

APL 12 – rod of piercing cold (greater) (Frostburn)

Until this favor is expended, this PC is deemed to have influence with Queen Maeve. Mark this favor as USED when consumed. Favor Level A.

☛ **Favor of Gwydion of the Twained Elm:** For releasing Queen Maeve from her prison, Gwydion will speak on your behalf at some future date (at DM's discretion). Mark this favor as USED when consumed. Favor Level C.

### ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 8 (all of the following):

- ❖ Headband of Intellect +4 (Adventure; Dungeon Master's Guide)
- ❖ Large +1 Fire Resistance Mithral Buckler (Adventure; DMG)
- ❖ Large +1 Greataxe (Adventure; Dungeon Master's Guide)
- ❖ Large +2 Chain Shirt (Adventure; Dungeon Master's Guide)
- ❖ Large Masterwork Battleaxe (Adventure; DMG)
- ❖ Wand of Magic Circle Against Good (CL 5<sup>th</sup>; Adventure; DMG)

APL 10 (all of APL 8 plus the following):

- ❖ Amulet of Natural Armor +3 (Adventure; DMG)
- ❖ Arcane Scroll of True Seeing (CL 11<sup>th</sup>; Adventure; DMG)
- ❖ Large +3 Improved Fire Resistance Mithral Buckler (Adventure; Dungeon Master's Guide)
- ❖ Ring of Freedom of Movement (Adventure; DMG)

APL 12 (all of APLs 8, 10 plus the following):

- ❖ Hand of Glory (Adventure; Dungeon Master's Guide)
- ❖ Headband of Intellect +6 (Adventure; Dungeon Master's Guide)
- ❖ Ioun Stone, Orange Prism (Adventure; Dungeon Master's Guide)
- ❖ Ring of Evasion (Adventure; Dungeon Master's Guide)
- ❖ Ring of Wizardry III (Adventure; Dungeon Master's Guide)

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost \_\_\_\_\_

Other Coin Spent \_\_\_\_\_

Total Coin Spent \_\_\_\_\_

### Items Sold

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Total Value of Sold Items \_\_\_\_\_

Add ½ this value to your gp value

### Items Bought

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Total Cost of Bought Items \_\_\_\_\_

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL